

Any mods that allow NPCs to live in the Corruption/Crimson? My favourite biome is the Corruption and I'd love to be able to put my base there. Sadly, no NPCs will live in any corrupted house. ...

And if it is that close, make sure it can't spread to get in range of the house. EDIT: While the person above me isn't wrong, as the background shift indicates a count of roughly ...

For the corrupted part, it basically means you're too close to a corruption biome. You are going to have to show the house to see how it's missing a wall :/ #1 MrPenguinPantz Jul 2, ...

I used to have a cavern pylon here, but the npcs moved out since the housing became corrupted. But even when I isolated the small area (just the two houses) and added purification powder, it ...

A House is considered corrupted based on its "Corruption/Crimson rating," which calculates all tiles in a 45-block "radius" around the house; a house's Corruption/Crimson ...

Web: <https://solar.cgprotection.com>